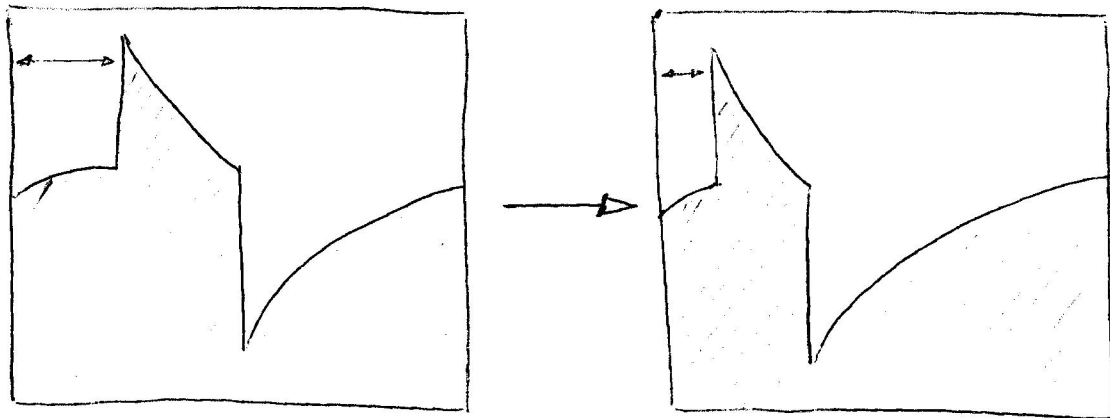multislider (2048 sliders)

WHEN I CHANGE THE PITCH,
THE TIMBRE ALSO CHANGES
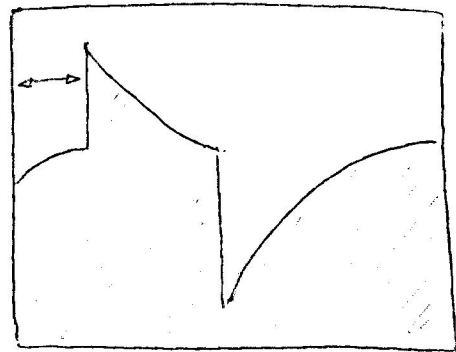
C preset ⟶ C# preset

stored in
buffer
↓
wave~ object
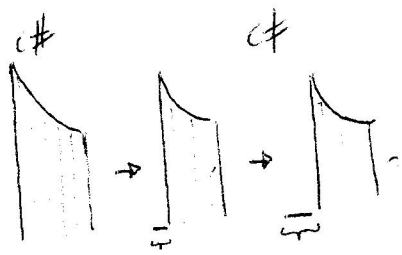


⟶



THE PEAK SHOULD MO

CORRECT:
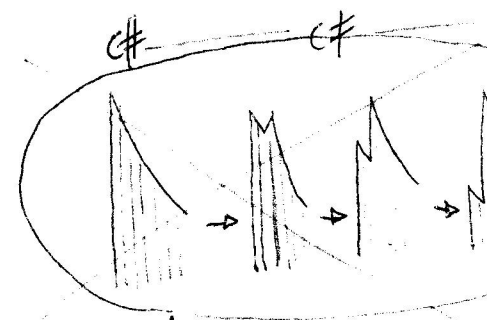
C#          C#



C#          C#



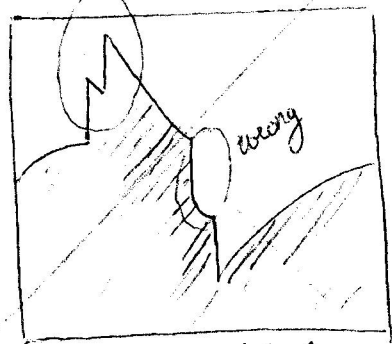C# (HALF SHARP)

THIS IS WHAT
I WANT ⟶



same timbre as C and C#

BUT.. THIS
IS WHAT I
GET ⟶

C# (HALF SHARP)



wrong

different timbre